FILING NOTES:

8/10/3134

FIELD RESEARCH S008, S120 8/3/3/4

THOUGHT CONTROL C224, C418 CERTIFIED

IMAGE ACQUISITION G321, G502, G177

CORRECTION ENFORCEMENT L230, L156 APPROVED

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Record No FP-149-PE

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constantly rates his own personal value against that of his fellow Foxes—and against anyone else with whom he deals—disregarding out of hand anyone from whom he cannot profit. Hawker rarely shares his conquests with others, and he has even been known to lead erstwhile "partners" astray on the battlefield and at the bargaining table—a practice that has earned him his nickname, "The Snake."

Commentary

"renegotiation."

Named in honor of the Sea Fox Clan's former totem, the Diamond Shark, the fast, light, and surprisingly well-armed *Tiburon* is a lethal and relentless predator born amid the Clan's transformation into a roving society of warrior-merchants. Its unique, innocuous design serves both to reinforce the Sea Fox Clan's mercantile tendencies and to camouflage the machine's lethality: The *Tiburon* conceals most of its weaponry in a series of retractable panels. Should a deal go sour, its weaponry can be revealed faster than you can say

Josem Hawker won SF312-50B (aka "Silent Swimmer") in a Trial of Possession against his Starmate in 3128. Though he did not earn his Bloodname at its helm, Hawker has racked up an impressive string of battlefield victories with this *Tiburon*, including the defeat of a Ghost Bear MechWarrior in a rare zero-G Trial high above the Rasalhague Dominion world of Dawn.

NAME: JOSEM HAWKER



FACTION: Clan Sea Fox REGIMENT: Skate Khanate

'MECH: Tiburon

DOB: 06/10/3093 HAIR: White

EYES: Green

Sharp witted and a master of both BattleMech and unarmed combat styles—specifically in microgravity—Josem Hawker, like most of his Sea Fox kin, considers himself equal parts merchant and warrior. And those who take in his slight appearance, ready smile, and prematurely whitened hair have often underestimated his abilities in both areas. Hawker is also greedy and ruthless, and he views amassing wealth and power through a blend of wily mercantile exchange and battlefield prowess as an end to itself. He

'MECH: TIBURON

Serial Number: SF312-50B

Mass: 35 tons

Chassis: NCIA Endo Steel Type N

Power Plant: 245 XL Cruising Speed: 76 kph Maximum Speed: 119 kph

Jump Jets: None

Armor: Alpha Compound Ferro-Fibrous

Armor Armament:

- 4 General Systems Heavy Medium Lasers
- 2 Series 6a ER Small Lasers
- 2 Pattern Alpha SRM-2 Launchers

